#### Rate Splitting for General Multicast

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Lingzhi Zhao

IEEE ICC 2022 1 / 25

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#### Introduction

#### 2 System Model

3 Problem Formulation and Solution

#### 4 Numerical Results

#### 5 Conclusion

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IEEE ICC 2022 2 / 25

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#### 1 Introduction

- 2 System Model
- **3** Problem Formulation and Solution
- 4 Numerical Results
- 5 Conclusion

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#### IEEE ICC 2022 3 / 25

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# Motivation

- Conventional mobile Internet services can be supported by unicast, single-group multicast, and multi-group multicast
- e.g., (traditional) video, audio, web browsing, social networking, etc.
  Immersive video cannot perfectly adapt to the conventional transmission schemes
  - e.g., 360 video [TWC'21] and multi-view video [TCOM'20]
  - Play an important role in online gaming and cloud meeting, etc.
  - Multiple messages are transmitted to each user, and one message may be intended for multiple users [TWC'21,TCOM'20]
- This motivates us to consider general multicast
  - One message can be intended for any user
  - Include the three conventional transmission schemes as special cases
  - Play a central role for future 6G and beyond networks



## **Previous Work**

- Adopt orthogonal transmission to convert general multicast in immersive video streaming to per resource block single-group multicast
  - Wireless streaming of a 360 video [TWC'21] and an MVV [TCOM'20]
  - Easy to implement, but spatial multiplexing gain is not exploited
- Non-orthogonal transmission achieves higher transmission efficiency
  - The cost to suppress interference in SDMA can be high
  - Decoding interference in NOMA may not be possible
- Rate splitting partially suppresss interference and partially decodes interference
  - Unicast [TIT'81,TIT'13,JSAC'21], unicast together with a multicast message [TCOM'19], multi-group multicast [TVT'20]
  - Optimization of rate splitting for unicast and its slight generalizations cannot apply to general multicast
  - Rate splitting for general multicast for discrete memoryless broadcast channels [ISIT'17] from an information theory perspecitve
- Optimize general rate splitting for general multicast with linear beamforming

#### 2 System Model

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## General Multicast

- Consider a single-cell wireless network consisting of one BS and K users, where the BS has I independent messages
  - Let  $\mathcal{K} \triangleq \{1, \dots, K\}$  denote the set of user indices
  - Let  $\mathcal{I} \triangleq \{1, \dots, I\}$  denote the set of I messages
- Consider general multicast
  - Each user  $k \in \mathcal{K}$  can request arbitrary  $I_k$  messages in  $\mathcal{I}$ , denoted by  $\mathcal{I}_k \subseteq \mathcal{I}$ , from the BS
  - Each message in  $\mathcal{I}$  is requested by at least one user, i.e.,  $\cup_{k \in \mathcal{K}} \mathcal{I}_k = \mathcal{I}$
- Partition the message set  $\mathcal I$  according to the requests from K users
  - $\mathcal{P}_{\mathcal{S}} \triangleq (\bigcap_{k \in \mathcal{S}} \mathcal{I}_k) \bigcap (\mathcal{I} \bigcup_{k \in \mathcal{K} \setminus \mathcal{S}} \mathcal{I}_k)$  denotes the set of messages that is requested by each user in  $\mathcal{S}$  and not requested by any user in  $\mathcal{K} \setminus \mathcal{S}$
  - $\mathcal{P} \triangleq \{\mathcal{P}_{\mathcal{S}} | \mathcal{P}_{\mathcal{S}} \neq \emptyset, \mathcal{S} \subseteq \mathcal{K}, \mathcal{S} \neq \emptyset\}$  forms a partition of  $\mathcal{I}$ 
    - $\bullet\,$  Refer to each element in  ${\boldsymbol {\cal P}}$  as a message unit
  - $S \triangleq \{S | \mathcal{P}_S \neq \emptyset, S \subseteq \mathcal{K}, S \neq \emptyset\}$  specifies the user groups corresponding to  $\mathcal{P}$

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## Illustration Example



Figure: K = 3, I = 8,  $\mathcal{I}_1 = \{1, 2, 5, 6\}$ ,  $\mathcal{I}_2 = \{2, 3, 6, 7\}$ ,  $\mathcal{I}_3 = \{5, 6, 9, 10\}$ ,  $\mathcal{P}_{\{1\}} = \{1\}$ ,  $\mathcal{P}_{\{2\}} = \{3, 7\}$ ,  $\mathcal{P}_{\{3\}} = \{9, 10\}$ ,  $\mathcal{P}_{\{1,2\}} = \{2\}$ ,  $\mathcal{P}_{\{1,3\}} = \{5\}$ ,  $\mathcal{P}_{\{1,2,3\}} = \{6\}$ ,  $\mathcal{P} = \{\mathcal{P}_{\{1\}}, \mathcal{P}_{\{2\}}, \mathcal{P}_{\{3\}}, \mathcal{P}_{\{1,2\}}, \mathcal{P}_{\{1,3\}}, \mathcal{P}_{\{1,2,3\}}\}$ ,  $\mathcal{S} = \{\{1\}, \{2\}, \{3\}, \{1,2\}, \{1,3\}, \{1,2,3\}\}$ 

#### Remark (Connection with Unicast and Multicast)

- When I = K,  $I_k = 1$ , and  $I_k \neq I_{k'}$ ,  $k \neq k'$ , general multicast reduces to unicast
- When *I* = 1, implying *I<sub>k</sub>* = 1, and *I<sub>k</sub>* = *I<sub>k'</sub>*, *k* ≠ *k'*, general multicast becomes single-group multicast
- When 1 < I < K and I<sub>k</sub> = 1, general multicast reduces to multi-group (I-group) multicast

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# General Rate Splitting

- Consider rate splitting in the most general form for general multicast
  - Each user group decodes not only the desired message unit  $\mathcal{P}_{\mathcal{S}}$  but also part of the message unit of any other user group  $\mathcal{P}_{\mathcal{S}'}$ ,  $\mathcal{S}' \neq \mathcal{S}, \mathcal{S}' \in \mathcal{S}$
- Split each message unit  $\mathcal{P}_{\mathcal{S}}$  into  $2^{\mathcal{K}-|\mathcal{S}|}$  sub-message units

$$\mathcal{P}_{\mathcal{S}} = \prod_{\mathcal{G} \in \boldsymbol{\mathcal{G}}_{\mathcal{S}}} \mathcal{P}_{\mathcal{S},\mathcal{G}}, \ \mathcal{S} \in \boldsymbol{\mathcal{S}}$$

- $\mathcal{G}_{\mathcal{S}} \triangleq \{\mathcal{X} | \mathcal{S} \subseteq \mathcal{X} \subseteq \mathcal{K}\}$  collects all  $2^{\mathcal{K} |\mathcal{S}|}$  subsets of  $\mathcal{K}$  that contain  $\mathcal{S}$ • Define  $\mathcal{G} \triangleq \bigcup_{\mathcal{S} \in \mathcal{S}} \mathcal{G}_{\mathcal{S}}$
- The rate of the message unit P<sub>S</sub> is split into the rates of the 2<sup>K−|S|</sup> sub-message units P<sub>S,G</sub>, G ∈ G<sub>S</sub>

$$R_{\mathcal{S}} = \sum_{\mathcal{G} \in \boldsymbol{\mathcal{G}}_{\mathcal{S}}} R_{\mathcal{S},\mathcal{G}}, \ \mathcal{S} \in \boldsymbol{\mathcal{S}}$$

• Re-assemble the sub-message units  $\mathcal{P}_{S,\mathcal{G}}$  to form a transmission unit  $\widetilde{\mathcal{P}}_{\mathcal{G}}$  with rate:

$$\widetilde{R}_{\mathcal{G}} = \sum_{\mathcal{S} \in \boldsymbol{\mathcal{S}}_{\mathcal{G}}} R_{\mathcal{S},\mathcal{G}}, \ \mathcal{G} \in \boldsymbol{\mathcal{G}}$$
•  $\boldsymbol{\mathcal{S}}_{\mathcal{G}} \triangleq \{\mathcal{S} \in \boldsymbol{\mathcal{S}} | \mathcal{S} \subseteq \mathcal{G}\}$ 

## Illustration Example



 $\begin{array}{l} \mbox{Figure: } \mathcal{G}_{\{1\}} = \{\{1\}, \{1,2\}, \{1,3\}, \{1,2,3\}\}, \ \mathcal{G}_{\{2\}} = \{\{2\}, \{1,2\}, \{2,3\}, \{1,2,3\}\}, \\ \mathcal{G}_{\{3\}} = \{\{3\}, \{1,3\}, \{2,3\}, \{1,2,3\}\}, \ \mathcal{G}_{\{1,2\}} = \{\{1,2\}, \{1,2,3\}\}, \ \mathcal{G}_{\{1,3\}} = \{\{1,3\}, \{1,2,3\}\}, \\ \mathcal{G} = \{\{1\}, \{2\}, \{3\}, \{1,2\}, \{1,3\}, \{2,3\}, \{1,2,3\}\} \end{array}$ 

#### Remark (Connection with Rate Splitting for Unicast and Multicast)

- When general multicast degrades to unicast, the proposed general rate splitting reduces to the general rate splitting for unicast [JSAC'21]
- When general multicast degrades to single-group multicast, the proposed general rate splitting reduces to the conventional single-group multicast transmission
- When general multicast degrades to multi-group multicast, the proposed general rate splitting reduces to 1-layer rate splitting for multi-group multicast [TVT'20]

## Physical Layer Model and Implementation

- The BS is equipped with *M* antennas and each user has one antenna.
- Consider a multi-carrier system
  - N and N ≜ {1,2,...,N} denote the number of subcarriers and the set of subcarrier indices, respectively
  - The bandwidth of each subcarrier is B (in Hz)
- Consider a discrete-time system
  - Time is divided into fixed-length slots
- Adopt the block fading model
  - For each user and subcarrier, the channel remains constant within each slot and is i.i.d. over slots
- Consider slow fading and study an arbitrary slot
- $\mathbf{h} \triangleq (\mathbf{h}_{k,n})_{k \in \mathcal{K}, n \in \mathcal{N}} \in \mathbb{C}^{M \times 1}$  denotes the system channel state
  - Assume that user  $k \in \mathcal{K}$  knows his channel state  $\mathbf{h}_k \triangleq (\mathbf{h}_{k,n})_{n \in \mathcal{N}}$  and the system channel state  $\mathbf{h}$  is known to the BS

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## Physical Layer Model and Implementation

- For all  $\mathcal{G} \in \mathcal{G}$ , transmission unit  $\widetilde{\mathcal{P}}_{\mathcal{G}}$  is encoded (channel coding) into codewords that span over the N subcarriers
- Consider linear beamforming and use superposition coding
- The transmitted signal on subcarrier *n*

$$\mathbf{x}_n = \sum_{\mathcal{G} \in \mathcal{G}} \mathbf{w}_{\mathcal{G},n} s_{\mathcal{G},n}, \ n \in \mathcal{N}$$

- $s_{\mathcal{G},n}$  denotes a symbol for  $\widetilde{\mathcal{P}}_{\mathcal{G}}$  that is transmitted on the *n*-th subcarrier
  - For all  $n \in \mathcal{N}$ , let  $\mathbf{s}_n \triangleq (s_{\mathcal{G},n})_{\mathcal{G} \in \boldsymbol{\mathcal{G}}}$  and assume that  $\mathbb{E}[\mathbf{s}_n \mathbf{s}_n^H] = \mathbf{I}$
- $\mathbf{w}_{\mathcal{G},n} \in \mathbb{C}^{M \times 1}$  denotes the beamforming vector for transmitting  $\widetilde{\mathcal{P}}_{\mathcal{G}}$  on subcarrier n
- The total transmission power constraint

$$\sum_{n \in \mathcal{N}} \sum_{\mathcal{G} \in \boldsymbol{\mathcal{G}}} \| \mathbf{w}_{\mathcal{G},n} \|_2^2 \le P$$

• P denotes the transmission power budget

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IEEE ICC 2022 12 / 25

#### Physical Layer Model and Implementation

• The received signal at user  $k \in \mathcal{K}$  on subcarrier  $n \in \mathcal{N}$ 

$$\begin{aligned} \mathbf{y}_{k,n} &= \mathbf{h}_{k,n}^{H} \mathbf{x}_{n} + z_{k,n} = \mathbf{h}_{k,n}^{H} \sum_{\mathcal{G} \in \boldsymbol{\mathcal{G}}^{(k)}} \mathbf{w}_{\mathcal{G},n} \mathbf{s}_{\mathcal{G},n} \\ &+ \mathbf{h}_{k,n}^{H} \sum_{\mathcal{G}' \in \boldsymbol{\mathcal{G}} \setminus \boldsymbol{\mathcal{G}}^{(k)}} \mathbf{w}_{\mathcal{G}',n} \mathbf{s}_{\mathcal{G}',n} + z_{k,n}, \ k \in \mathcal{K}, \ n \in \mathcal{N} \end{aligned}$$

• 
$$\mathcal{G}^{(k)} \triangleq \{\mathcal{G} \in \mathcal{G} | k \in \mathcal{G}\}, k \in \mathcal{K}$$

•  $z_{k,n} \sim C\mathcal{N}(0,\sigma^2)$  is AWGN

• Consider joint decoding at each user

- Each user  $k \in \mathcal{K}$  jointly decodes the desired transmission units  $\widetilde{\mathcal{P}}_{\mathcal{G}}$
- The achievable rate region of the transmission units

$$\begin{split} \sum_{\mathcal{G}\in\boldsymbol{\mathcal{X}}} \widetilde{R}_{\mathcal{G}} &\leq B \sum_{n\in\mathcal{N}} \log_2 \left( 1 + \frac{\sum_{\mathcal{G}\in\boldsymbol{\mathcal{X}}} |\mathbf{h}_{k,n}^H \mathbf{w}_{\mathcal{G},n}|^2}{\sigma^2 + \sum_{\mathcal{G}'\in\boldsymbol{\mathcal{G}}\setminus\boldsymbol{\mathcal{G}}^{(k)}} |\mathbf{h}_{k,n}^H \mathbf{w}_{\mathcal{G}',n}|^2} \right), \\ & \boldsymbol{\mathcal{X}} \subseteq \boldsymbol{\mathcal{G}}^{(k)}, k \in \mathcal{K} \end{split}$$

#### Introduction

#### 2 System Model

#### 3 Problem Formulation and Solution

#### 4 Numerical Results

#### 5 Conclusion

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# Weighted Sum Rate Maximization

- Optimization variables:
  - Transmission beamforming vectors  $\mathbf{w} \triangleq (\mathbf{w}_{\mathcal{G},n})_{\mathcal{G} \in \boldsymbol{\mathcal{G}}, n \in \mathcal{N}}$
  - Rates of the sub-message units  $\mathbf{R} \triangleq (R_{\mathcal{S},\mathcal{G}})_{\mathcal{S} \in \boldsymbol{S}, \mathcal{G} \in \boldsymbol{\mathcal{G}}}$
- Objective function:
  - Weighted sum rate  $\sum_{\mathcal{S} \in \boldsymbol{\mathcal{S}}} \alpha_{\mathcal{S}} \textit{R}_{\mathcal{S}}$
- Optimization constraints:
  - Total transmission power constraint
  - Achievable rate constraints

#### Problem 1 (Weighted Sum Rate Maximization)

$$\begin{split} & \max_{\mathbf{w}, \mathbf{R} \succeq 0} \quad \sum_{\mathcal{S} \in \boldsymbol{\mathcal{S}}} \alpha_{\mathcal{S}} R_{\mathcal{S}} \\ & \text{s.t.} \quad \sum_{n \in \mathcal{N}} \sum_{\mathcal{G} \in \boldsymbol{\mathcal{G}}} \| \mathbf{w}_{\mathcal{G}, n} \|_{2}^{2} \leq P \\ & \sum_{\mathcal{G} \in \boldsymbol{\mathcal{X}}} \widetilde{R}_{\mathcal{G}} \leq B \sum_{n \in \mathcal{N}} \log_{2} \left( 1 + \frac{\sum_{\mathcal{G} \in \boldsymbol{\mathcal{X}}} |\mathbf{h}_{k, n}^{H} \mathbf{w}_{\mathcal{G}, n}|^{2}}{\sigma^{2} + \sum_{\mathcal{G}' \in \boldsymbol{\mathcal{G}} \setminus \boldsymbol{\mathcal{G}}^{(k)}} |\mathbf{h}_{k, n}^{H} \mathbf{w}_{\mathcal{G}', n}|^{2}} \right), \ \boldsymbol{\mathcal{X}} \subseteq \boldsymbol{\mathcal{G}}^{(k)}, k \in \mathcal{K} \end{split}$$

# Weighted Sum Rate Maximization

#### Remark (Connection with Rate Splitting for Unicast and Multicast)

- When general multicast degrades to unicast, Problem 1 reduces to the weighted sum rate maximization problem for general rate splitting for unicast in [JSAC'21]
- When general multicast degrades to single-group multicast, Problem 1 reduces to the rate maximization problem for single-group multicast in [TSP'06]
- When general multicast degrades to multi-group multicast, Problem 1 can be viewed as a generalization of the weighted sum rate maximization for multi-group multicast in [TVT'20]
- Problem 1 is a challenging nonconvex problem
- Solutions
  - Transform the nonconvex problem into an equivalent DC problem by introducing auxiliary variables and extra constraints
  - Obtain a KKT point using CCCP

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#### Introduction

- 2 System Model
- 3 Problem Formulation and Solution
- 4 Numerical Results

#### 5 Conclusion

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## Simulation Setup

- Baselines:
  - 1L-RS: extends 1-layer rate splitting [TSP'16] for unicast to general multicast
  - NoRS: extends SDMA for unicast to general multicast
  - OFDMA: considers the maximum ratio transmission (MRT) on each subcarrier and optimizes the subcarrier and power allocation [TWC'21]
- The proposed solution is termed Prop-RS
- Set K = 3, I = 7,  $I_1 = \{1, 4, 5, 7\}$ ,  $I_2 = \{2, 4, 6, 7\}$ ,  $I_3 = \{3, 5, 6, 7\}$
- Set  $\mathcal{P}_{\{1\}} = \{1\}$ ,  $\mathcal{P}_{\{2\}} = \{2\}$ ,  $\mathcal{P}_{\{3\}} = \{3\}$ ,  $\mathcal{P}_{\{1,2\}} = \{4\}$ ,  $\mathcal{P}_{\{1,3\}} = \{5\}$ ,  $\mathcal{P}_{\{2,3\}} = \{6\}$ , and  $\mathcal{P}_{\{1,2,3\}} = \{7\}$
- Set  $\alpha_{\mathcal{S}}=1/7, \mathcal{S}\in \boldsymbol{\mathcal{S}}$ , B= 30 kHz, N= 72, and  $\sigma^2=10^{-9}$  W
- Consider spatially correlated channel with the correlation following the one-ring scattering model as in [JSAC'21]
  - *G* denotes the number of user groups
- Evaluate the average of the weighted sum rate of each scheme over the 100 random realizations

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IEEE ICC 2022 18 / 25

### Numerical comparisons with baseline schemes





Figure: Weighted sum rate versus *M*.

Figure: Weighted sum rate versus *P*.

Figure: Weighted sum rate versus *G*.

- Weighted sum average rate of each scheme increases with M, P, G
- Prop-RS outperforms 1L-RS
  - Prop-RS unleashes the full potential of the flexibility of rate splitting
- Prop-RS outperforms NoRS
  - The cost for NoRS to suppress interference is high
  - Rate splitting together with joint decoding partially decodes interference and partially treats interference as noise

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IEEE ICC 2022 19 / 25

### Numerical comparisons with baseline schemes





Figure: Weighted sum rate versus *M*.

Figure: Weighted sum rate versus *P*.

Figure: Weighted sum rate versus *G*.

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- Prop-RS outperforms OFDMA
  - The gain comes from the effective nonorthogonal transmission design
- The gains of Prop-RS over 1L-RS and NoRS increase as G decreases
  - Prop-RS deals with interference in the presence of channel correlation among users flexibly

### Numerical comparisons with baseline schemes



Figure: Rates of transmission units of Prop-RS versus *G*.

•  $\widetilde{R}_{\{1\}}, \widetilde{R}_{\{2\}}$ , and  $\widetilde{R}_{\{3\}}$  increase with *G*, whereas  $\widetilde{R}_{\{1,2\}}, \widetilde{R}_{\{1,3\}}, \widetilde{R}_{\{2,3\}}$ , and  $\widetilde{R}_{\{1,2,3\}}$  decrease with *G* 

 As channel correlation among the users decreases, it is efficient to decode less interference and treat more interference as noise

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IEEE ICC 2022

21 / 25

#### Introduction

- 2 System Model
- 3 Problem Formulation and Solution
- 4 Numerical Results



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# Conclusion

- Investigate the optimization of rate splitting for general multicast
- Adopt linear beamforming at BS and joint decoding at each user
- Maximize the weighted sum rate under the achievable rate region constraints and power constraint and propose an iterative algorithm to obtain a KKT point
  - The proposed optimization framework generalizes the existing ones for rate splitting for unicast and multicast
- Numerically show the notable gains of the proposed solution over existing schemes
- Future work
  - Go beyond linear approaches and investigate nonlinear precoders such as binning
  - Investigate general multicast with partial channel state information at the transmitter side
- Long version was submitted to IEEE Trans. Wireless Commun. [Link]

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IEEE ICC 2022 25 / 25